Eta conversion for the unit type (is still not that simple)

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 $\frac{\Gamma \vdash t: \mathsf{Unit} \qquad \Gamma \vdash u: \mathsf{Unit}}{\Gamma \vdash t \equiv u}$

- Problem: t and u can be anything, including distinct bound variables.
- Problem: if we have η for Π and/or Σ, many more types are definitionally uniquely inhabited! E.g. (Nat → Nat → Unit) × Unit.

Conversion checking has to compute some types.

Unit η is not *essential*...

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... but a good implementation can be reused more generally (e.g. for singleton types, cubical extension types, strict propositions).

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• Agda: type-directed conversion, good but not quite complete, inefficient (computes types even if they don't make a difference).

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In this talk:

- 1 Simple setup: bidirectional elaboration, no metavariables. Code examples.
- 2 Metavariables: not simple, no code examples.

Partially implemented, not benchmarked. Not the final word on anything!

Basic setup

d

Distinction of terms and runtime values.²

ata Tm	data Ne
= Var Name	= Var Name
Pi Name Tm Tm	App Ne Val
Lam Name Tm	
App Tm Tm	type Ty = Val
U	
Unit	data Val
Tt	= Ne Ne
	Pi Name (Lazy Ty) (Val -> Ty)
	Lam Name (Lazy Ty) (Val -> Val)
	U
	Unit
	Tt

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```
type Env = Map Name Val
eval : Env -> Tm -> Val
convert : Val -> Val -> ()
infer : Cxt -> RawTm -> (Tm, Ty)
check : Cxt -> RawTm -> Ty -> Tm
```

I use side-effectful pseudocode. **eval** is total, the other functions are partial.

```
typeOfApp : Val -> Val -> Val
typeOfApp (Pi b) u = b u
app : Val -> Val -> Val
app t u = case t of
 Ne n a \rightarrow Ne (App n u) (typeOfApp a u)
  Lam t->tu
eval : Env -> Tm -> Val
eval e t = case t of
  . . .
  App t u \rightarrow app (eval e t) (eval e u)
  . . .
```

Version 1: type-annotated neutrals

```
isIrrelevant : Tv -> Bool
isIrrelevant a = case a of
 Unit -> True
 Pi x a b -> let v = fresh x a: isIrrelevant (b v)
           -> False
convert : Val -> Val -> ()
convert t t' = case (t, t') of
  . . .
  (Ne n a, Ne n') -> try (convert n n') (quard (isIrrelevant a))
  . . .
```

- Conversion is still-syntax directed.
- Types are *only* computed if conversion depends on unit η .
- Types are computed reasonably efficiently.

The elaborator already computes many types - let's compute relevances at the same time!

```
data Val
```

```
= Ne Ne (Lazy Ty) (Maybe Bool)
...
...
```

- -- "Just True" is irrelevant
- -- "Just False" is relevant
- -- "Nothing" is "no info"

```
appIrr :: Maybe Bool -> Maybe Bool
appIrr (Just True) = Just True
appIrr _ = Nothing
app : Val -> Val -> Val
app t u = case t of
Ne n a irr -> Ne (App n u) (appTy a u) (appIrr irr)
...
```

Enhancement: exploiting elaboration

```
convTy : Ty -> Ty -> Maybe Bool
convTy a a' = case (a, a') of
  (U , U ) -> Just False
 (Unit , Unit ) -> Just True
 (Pi x a b, Pi a' b') -> convert a a';
                          let v = fresh x a; convTy (b v) (b' v)
  (Ne n , Ne n' ) -> convert n n'; Nothing
                       -> throw CantConvert
data Tm = ... | Relevance Tm Bool
eval : Env -> Tm -> Val
eval e t = case t of
 Relevance t irr \rightarrow case eval e t of
   Ne n a -> Ne n a (Just irr)
      -> t
   t
```

```
convert : Val -> Val -> ()
convert t t' = case (t, t') of
....
(Ne n a irr, Ne n' _ irr') ->
    try (guard (irr == Just True || irr' == Just True)) $
    try (convert n n') $
    guard (irr == Nothing && irr' == Nothing && isIrrelevant a)
...
```

In **elaboration**: when comparing an expected and inferred type, we use **convTy** to annotate the output with relevance.

- 1 Memoize relevances computed during conversion.
- On't return Nothing from convTy, instead return a syntactic representation of a blocked computation.
 - Example: we have a big record type where all fields are irrelevant, except one with neutral type. Only the neutral type should re-evaluated at conversion time.

Should be benchmarked! Could be pointless in practice.

Many complications.

Agda issue https://github.com/agda/agda/issues/5837:

```
test : (g : T → Bool)(h : Bool → ∀ b → if b then T else Bool) → T
test g h =
    let m = _
    p : m ≡ g (h m true)
    p = refl in
    tt
```

Assume bound variables *f* and *g*:

$$f(\boldsymbol{g}\alpha) = ?f(\boldsymbol{g}t)$$

If f's or g's return type is irrelevant, we cannot uniquely solve the metavariable α to t.

During unification, if any enclosing neutral has an irrelevant type:

- Thrown exceptions are caught at the innermost such neutral.
- Attempting to solve a relevant metavariable instead throws an exception.

Assume bound variables *f* and *g*:

 $\alpha = ?f(g\alpha)$

This is an *occurs* error, except if α occurs in a contractible subterm. E.g. we may produce the solution:

$$\alpha := f \operatorname{tt}$$

Again we need to catch errors at contractible enclosing neutrals.

Assume bound variable x:

$$\alpha xx = ?x$$

This has two solutions:

$$\alpha := \lambda x _ . x$$
$$\alpha := \lambda _ x . x$$

But if x's type is irrelevant, we can pick either as the unique solution.

We need to catch *linearity errors* by looking at pattern variable types.

I propose:

- Computing types only on demand, but efficiently.
- Piggybacking relevance computation on conversion checking in elaboration.
- Systematically catching errors and converting them to successes, based on the relevance of computational contexts.

Thank you!